

SURENOO DISPLAY USER MANUAL

SLC1602I Series

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Controller: ST7032s or Equal

TEST CODE



Shenzhen Surenoo Technology Co.,Ltd.

www.surennoo.com

Surennoo Character LCD Selection Guide

Y 01	08X01	16X01			
Y 02	08X02	16X02	20X02	24X02	40X02
Y 03					
Y 04		16X04	20X04		40X04
	X 08	X 16	X 20	X 24	X 40

Surenno Character LCD Module List (1602: 1/2)

 Surenno 1602 Character LCD Module	 Surenno 1602 Character LCD Module	 Surenno 1602 Character LCD Module	 Surenno 1602 Character LCD Module
Model No.: SLC1602A1 Controller: AIP31066 or Equal Interface: 4-/8- Bit Parallel Outline Size: 80.00*36.00MM Entend Function: IIC, LCD2USB, RS232/UART	Model No.: SLC1602A2 Controller: AIP31066 or Equal Interface: 4-/8- Bit Parallel Outline Size: 80.00*36.00MM Keyword: RGB Backlight	Model No.: SLC1602B Controller: AIP31066 or Equal Interface: 4-/8- Bit Parallel Outline Size: 122.00*44.00MM Entend Function: IIC, LCD2USB, RS232/UART	Model No.: SLC1602C Controller: AIP31066 or Equal Interface: 4-/8- Bit Parallel Outline Size: 80.00*36.00MM Keyword: Up and Down Interface
 Surenno 1602 Character LCD Module	 Surenno 1602 Character LCD Module	 Surenno 1602 Character LCD Module	 Surenno 1602 Character LCD Module
Model No.: SLC1602D Controller: AIP31066 or Equal Interface: 4-/8- Bit Parallel Outline Size: 84.00*44.00MM Keyword: -	Model No.: SLC1602E1 Controller: AIP31066 or Equal Interface: 4-/8- Bit Parallel Outline Size: 85.00*30.00MM Keyword: -	Model No.: SLC1602E2 Controller: AIP31066 or Equal Interface: 4-/8- Bit Parallel Outline Size: 85.00*30.00MM Keyword: RGB Backlight	Model No.: SLC1602F Controller: - Interface: RS232/UART(CMOS) Outline Size: 80.00*36.00MM Keyword: for Arduino
 Surenno 1602 Character LCD Module	 Surenno 1602 Character LCD Module	 Surenno 1602 Character LCD Module	 Surenno 1602 Character LCD Module
Model No.: SLC1602G Controller: AIP31068 or Equal Interface: Serial IIC/SPI Outline Size: 80.00*36.00MM Keyword: for Arduino	Model No.: SLC1602H Controller: AIP31068 or Equal Interface: Serial IIC/SPI Outline Size: 80.00*36.00MM Keyword: for Arduino	Model No.: SLC1602I Controller: ST7032S or Equal Interface: Serial SPI Outline Size: 41.50*33.30/24.30MM Keyword: COG (3.3V)	Model No.: SLC1602J Controller: AIP31068 or Equal Interface: Serial IIC/SPI Outline Size: 80.00*36.00MM Keyword: for Arduino

Surenno Character LCD Module List (1602: 2/2)

 Surenno 1602 Character LCD Module IIC Interface Surenno Display	 Surenno 1602 Character LCD Module 7 in 1 Display in 7 Colors Surenno Display	 Surenno 1602 Character LCD Module PH2.0/4Pin Surenno Display	 Surenno 1602 Character LCD Module Small Size, IIC is Optional Surenno Display
Model No.: SLC1602K Controller: ST7032 or Equal Interface: Serial IIC Outline Size: 66.70*37.46MM (K3) Keyword: COG, for Arduino	Model No.: SLC1602L Controller: AIP31066 or Equal Interface: 4-/8- Bit Parallel Outline Size: 80.00*36.00MM Keyword: RGB Backlight	Model No.: SLC1602M Controller: AIP31068 or Equal Interface: Serial IIC Outline Size: 87.00*32.00MM Keyword: PH2.0/4Pin	Model No.: SLC1602N Controller: AIP31066 or Equal Interface: 4-/8- Bit Parallel Outline Size: 58.00*20.00MM Keyword: Small Size, IIC is Optional
 Surenno 1602 Character LCD Module RGB Backlight Surenno Display	 Surenno 1602 Character LCD Module IIC RW1063 Surenno Display	 Surenno 1602 Character LCD Module IIC VA-LCD Surenno Display	 Surenno 1602 Character LCD Module IIC C-LCD Surenno Display
Model No.: SLC1602O Controller: AIP31068 or Equal Interface: Serial IIC Outline Size: 80.00*36.00MM Keyword: RGB Backlight, for Arduino	Model No.: SLC1602P Controller: RW1063 or Equal Interface: Serial IIC Outline Size: 86.00*30.00MM Keyword: for Arduino	Model No.: SLC1602Q Controller: AIP31066 & PCF8574T Interface: 4-/8- Bit Parallel & Serial IIC Outline Size: 80.00*36.00MM Keyword: for Arduino, VA Full Angle	Model No.: SLC1602R Controller: AIP31066 & PCF8574T Interface: Serial IIC Outline Size: 80.00*36.00MM Keyword: for Arduino
 Surenno 1602 Character LCD Module UART (TTL) RS232 Surenno Display			
Model No.: SLC1602S Controller: AIP31066 or Equal Interface: Serial RS232/UART(TTL) Outline Size: 80.00*36.00MM Keyword: -			

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1. ORDERING INFORMATION

1.1 SLC1602I Series Table

SURENOO CHARACTER DISPLAY										
Model No.	Interface	Display	Outline Size (MM)	Viewing Area (MM)	Area Area (MM)	Voltage (V)	Controller	Mark	Color Code	IMAGE
SLC1602I	SPI	16*02	Without PCB 41.50*24.30	37.60*13.80	34.21*8.76	3.3V	ST7032S or Equal	Without PCB	FPWSS	
			Without PCB 41.50*33.30					With PCB	FPWSS	

1.2 SLC1602I Series Image

*The number of series image is in accordance with number of the above series table 1.1.



2. SPECIFICATION

2.1 Display Specification

ITEM	STANDARD VALUE		UNIT
Resolution	16 Characters x 2 Lines		--
Display Connector	IP: 10P/1.5-Pin	IM: 8P-2.54-Pin	--
Operating Temperature	-20 ~ +70		℃
Storage Temperature	-30 ~ +80		℃
Touch Panel Optional	N/A		--
Font Chip Optional	N/A		--
*Sunlight Readable			--

2.2 Mechanical Specification

ITEM	STANDARD VALUE	UNIT
Outline Dimension	IP: 41.5(W) × 24.3(H) × 3.9(T) (MAX) IM: 41.5(W) × 33.3(H) × 4.9(T) (MAX)	mm
Visual Area	37.60(W) × 13.80(H)	mm
Active Area	34.21(W) × 8.76(H)	mm
Character Size	1.81(W) × 4.13(H)	mm
Dot Size	0.33 × 0.49	mm
Dot Pitch	0.37 × 0.52	mm
Net Weight	20.0 ± 15% grams (typical)	g

2.3 Electrical Specification

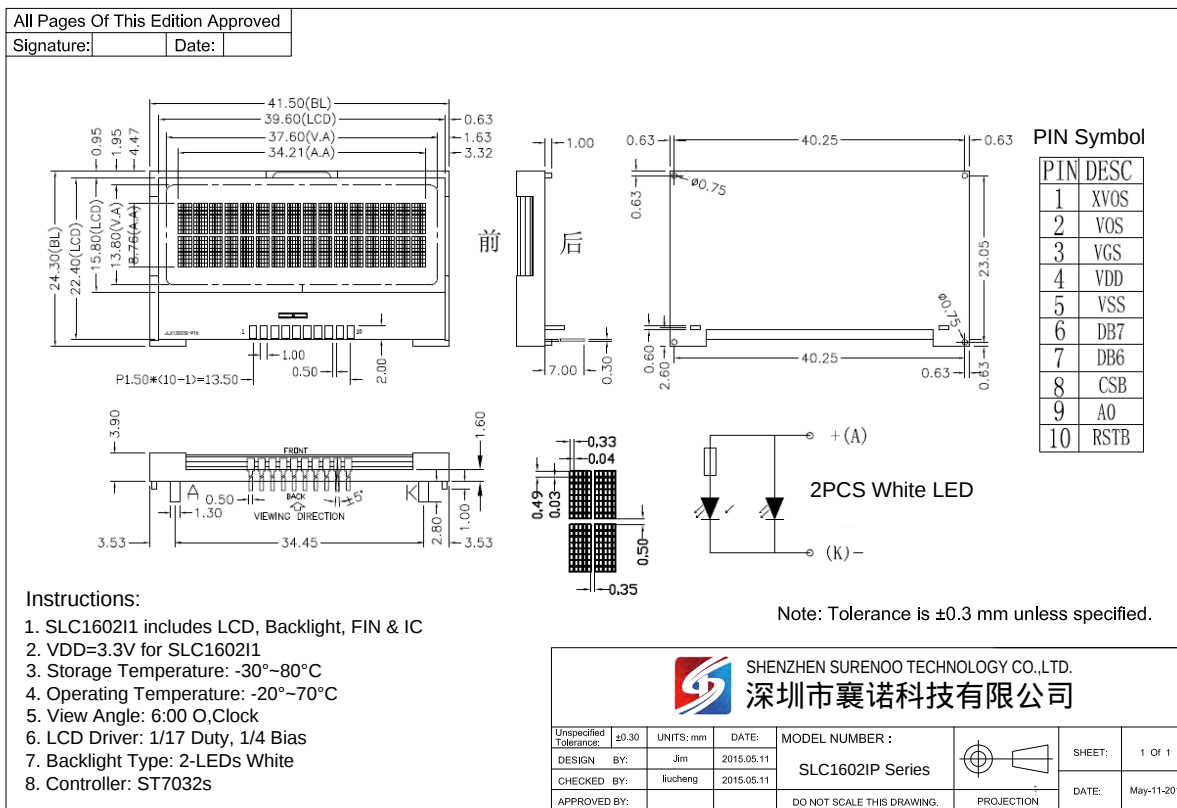
ITEM	STANDARD VALUE	UNIT
IC Package	COG	--
Controller	ST7032S or Equal	--
Interface	Serial SPI	--

2.4 Optical Specification

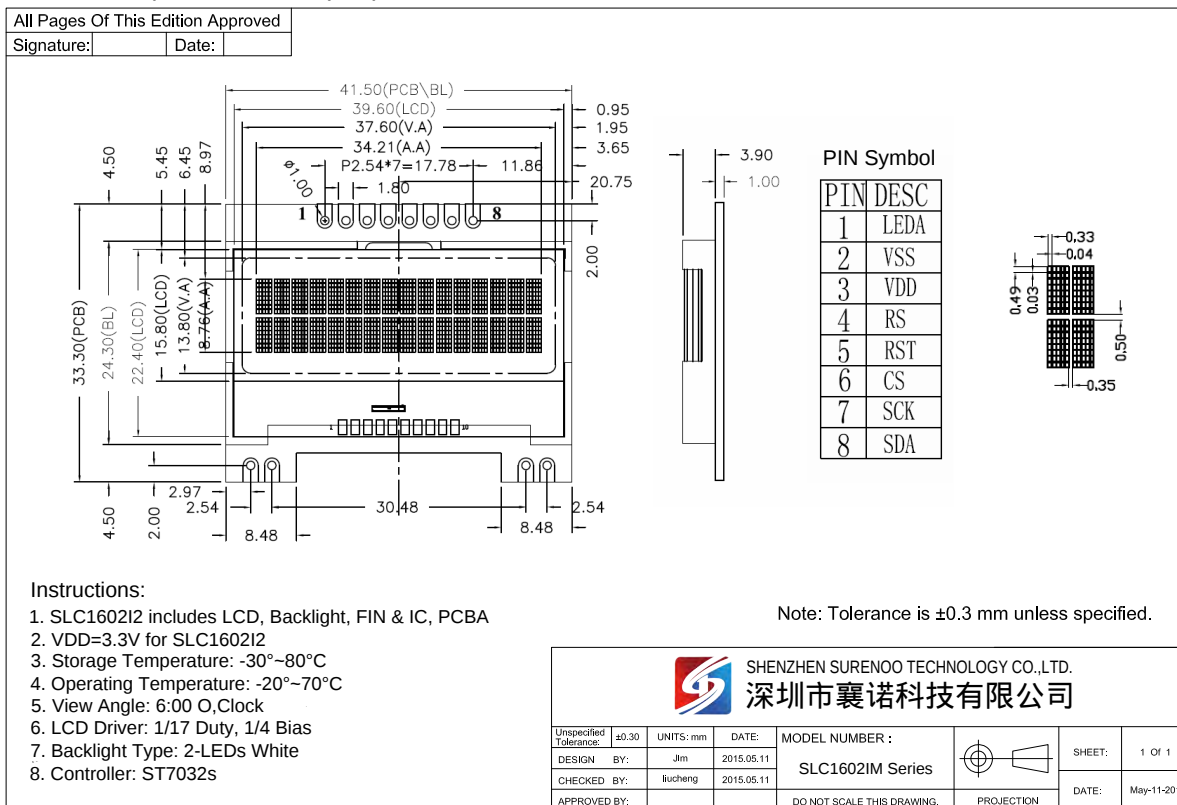
ITEM	STANDARD VALUE	UNIT
LCD Type	Refer to 1.1 SLC1602I Series Table	--
Backlight Color	Refer to 1.1 SLC1602I Series Table	--
Viewing Direction	6:00	Clock
LCD Duty	1/16	Duty
LCD Bias	1/5	Bias

3. OUTLINE DRAWING

SLC1602IP(Without PCB Adapter)



SLC1602IM(With PCB Adapter)



4. ELECTRICAL SPEC

4.1 Pin Configuration

SLC1602IP (Panel: Without PCB Adapter)

Pin No	Pin Name	Descriptions
1	XV0S	Bias Voltage (Insert 1uF Capacitor between them)
2	V0S	
3	VGS	Bias Voltage (Insert 1uF Capacitor between VGS and VDD)
4	VDD	Logic Power Supply, +3.3V
5	VSS	Ground ,0V
6	D7(SDA)	Serial Data
7	D6(SCLK)	Serial Clock
8	CSB	Chip Selection
9	A0(RS)	Register Selection Signal (H: Data Register; O: Command Register)
10	RSTB	Reset Pin

SLC1602IM (Module: With PCB Adapter)

Pin No	Pin Name	Descriptions
1	LEDA	Backlight Power Supply, +3.3V
2	VSS	Ground ,0V
3	VDD	Logic Power Supply, +3.3V
4	A0(RS)	Register Selection Signal (H: Data Register; O: Command Register)
5	RSTB	Reset Pin
6	CSB	Chip Selection
7	SCLK	Serial Clock
8	SDA	Serial Data

4.2 MAXIMUM ABSOLUTE LIMIT (Ta =25°C)

4.2.1 Maximum Limit Parameters (exceeding the limit parameters will damage the LCD module)

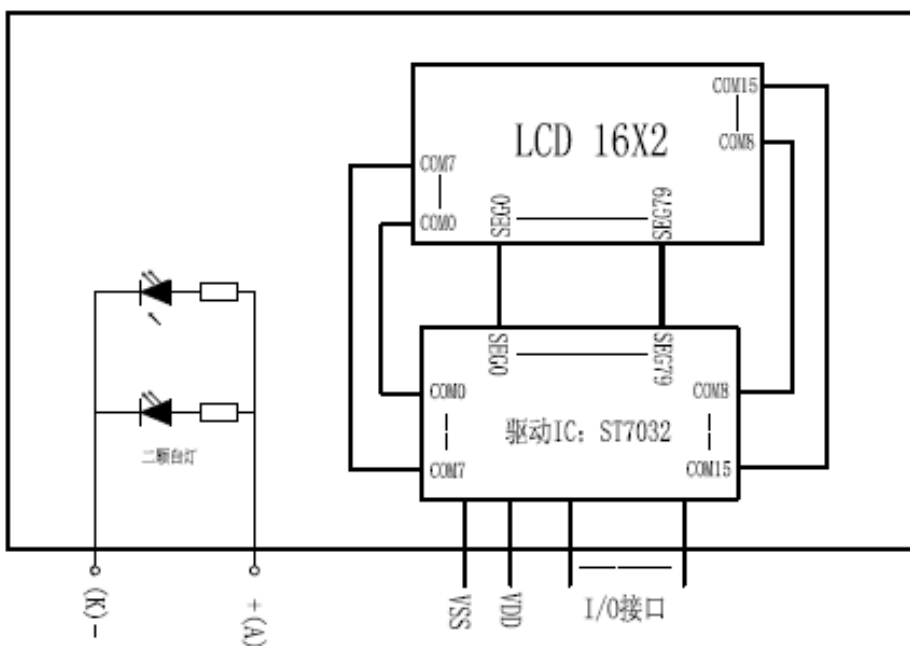
ITEM	SYMBOL	VALUE			UNIT
		MIN.	TYP.	MAX.	
Power Supply for Logic	VDD-VSS	-0.3	3.3	3.6	V
LCD Driving Voltage	V0-XV0	-0.3	5.1	7	V
	VG	-0.3		4	V
Operating Temperature		-20		+70	°C
Storage Temperature		-30		+80	°C

4.2.2 Direct Current (DC) Parameters

ITEM	SYMBOL	CONDITION	VALUE			UNIT
			MIN.	TYP.	MAX.	
Voltage for Logic	VDD		2.7	3.3	4.5	V
Voltage for LED	VLED		2.9	3.0	3.1	V
High Level Input	VIHC	-	0.8xVDD	-	VDD	V
Low Level Input	VILC	-	VSS	-	0.2xVDD	V
High Level Output	VOHC	IOH = 0.2mA	0.8xVDD	-	VDD	V
Low Level Output	VOHC	I00 = 1.2mA	VSS	-	0.2xVDD	V
Current (Display)	I _{DD}	VDD = 3.0V	-		0.3	mA
Current (Backlight)	I _{LED}	VLED=3.0V	16	20	30	mA

White LED Backlight (2-LEDs) 3.0V (16-30mA)

4.2.3 Schematic



5. INSPECTION CRITERIA

5.1 Acceptable Quality Level

Each lot should satisfy the quality level defined as follows

PARTITION	AQL	DEFINITION
A. Major	0.4%	Functional defective as product
B. Minor	1.5%	Satisfy all functions as product but not satisfy cosmetic stanard

5.2 Definition of Lot

One lot means the delivery quantity to customer at one time.

5.3 Condition of Cosmetic Inspection

◆ INSPECTION AND TEST

- FUNCTION TEST
- APPEARANCE INSPECTION
- PACKING SPECIFICATION

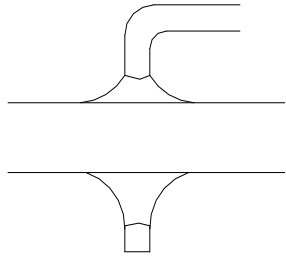
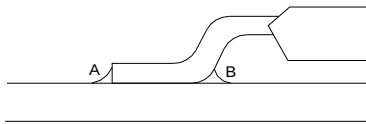
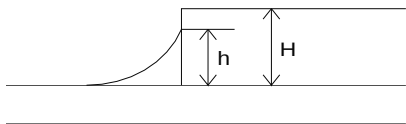
◆ INSPECTION CONDITION

- Put under the lamp (20w/Á2) at a distance 100mm from
- Tilt upright 45 degree by the front (back) to inspect LCD appearance.

◆ AQL INSPECTION LEVEL

- SAMPLING METHOD: MIL-STD-105D
- SAMPLING PLAN: SINGLE
- MAJOR DEFECT: 0.4% (MAJOR)
- MINOR DEFECT: 1.5% (MINOR)
- GENERAL LEVEL: II/NORMAL

5.4 Module Cosmetic Criteria

NO.	Item	Judgment Criterion	Partition
1	Difference in Spec.	None allowed	Major
2	Pattern Peeling	No substrate pattern peeling and floating	Major
3	Soldering defects	No soldering missing	Major
		No soldering bridge	Major
		No cold soldering	Minor
4	Resist flaw on substrate	Invisible copper foil($\varnothing$ 0.5mm or more)on substrate pattern	Minor
5	Accretion of metallic Foreign matter	No soldering dust	Minor
		No accretion of metallic foreign matters(Not exceed $\varnothing$ 0.2mm)	
6	Stain	No stain to spoil cosmetic badly	Minor
7	Plate discoloring	No plate fading,rusting and discoloring	Minor
8	Solder amount	a. Soldering side of PCB Solder to form a 'Filet' all around the lead. Solder should not hide the lead form perfectly.(too much) b.Components side (In case of 'Through Hole PCB') Solder to reach the Components side of PCB 	Minor
	2.Flat packages	Either 'toe'(A) or 'heel' (B) of the lead to be covered by 'Filet' Lead form to be assume over Solder. 	Minor
	3.Chips	$(3/2) H \geq h \geq (1/2)H$ 	Minor



9	Backlight defects	1.Light fails or flickers.(Major) 2. Color and luminance do not correspond to specifications. (Major) 3.Exceeds standards for display's blemishes, foreign matter, dark lines or scratches.(Minor)	See list ←
10	PCB defects	Oxidation or contamination on connectors.* 2. Wrong parts, missing parts, or parts not in specification.* 3.Jumpers set incorrectly.(Minor) 4.Solder(if any)on bezel,LED pad,zebra pad,or screw hole pad is not smooth.(Minor) *Minor if display functions correctly.Major if the display fails.	See list ←
11	Soldering defects	1. Unmelted solder paste. 2. Cold solder joints,missing solder connections,or oxidation.* 3. Solder bridges causing short circuits.* 4. Residue or solder balls. 5. Solder flux is black or brown. *Minor if display functions correctly.Major if the display fails.	Minor

5.5 Screen Cosmetic Criteria (Non-Operating)

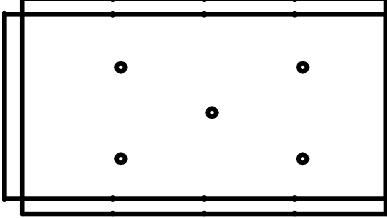
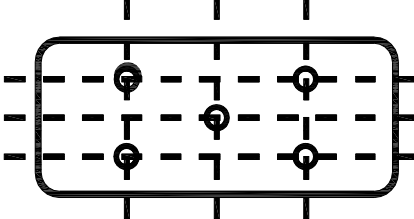
No.	Defect	Judgment Criterion	Partition
1	Spots	In accordance with Screen Cosmetic Criteria (Operating) No.1.	Minor
2	Lines	In accordance with Screen Cosmetic Criteria (Operation) No.2.	Minor
3	Bubbles in Polarizer		Minor
		Size: d mm	
		Acceptable Qty in active area	
		$d \leq 0.3$ $0.3 < d \leq 1.0$ $1.0 < d \leq 1.5$ $1.5 < d$	
		Disregard 3 1 0	
4	Scratch	In accordance with spots and lines operating cosmetic criteria, When the light reflects on the panel surface, the scratches are not to be remarkable.	Minor
5	Allowable density	Above defects should be separated more than 30mm each other.	Minor
6	Coloration	Not to be noticeable coloration in the viewing area of the LCD panels. Back-lit type should be judged with back-lit on state only.	Minor
7	Contamination	Not to be noticeable.	Minor

5.6 Screen Cosmetic Criteria (Operating)

No.	Defect	Judgment Criterion	Partition
1	Spots	A) Clear	Minor
		Size:d mm	
		Acceptable Qty in active area	
		$d \leq 0.1$	
		Disregard	
		0.1 < d ≤ 0.2	
2	Lines	6	Minor
		0.2 < d ≤ 0.3	
		2	
		0.3 < d	
		0	
		Note: Including pin holes and defective dots which must be within one pixel Size.	
		B) Unclear	
		Size:d mm	
		Acceptable Qty in active area	
		$d \leq 0.2$	
		Disregard	
		0.2 < d ≤ 0.5	
		6	
		0.5 < d ≤ 0.7	
		2	
		0.7 < d	
		0	

'Clear' = The shade and size are not changed by Vo.

'Unclear' = The shade and size are changed by Vo.

No.	Defect	Judgment Criterion	Partition
3	Rubbing line	Not to be noticeable.	
4	Allowable density	Above defects should be separated more than 10mm each other.	Minor
5	Rainbow	Not to be noticeable.	Minor
6	Dot size	To be 95%~105%of the dot size (Typ.) in drawing.	Minor
		Partial defects of each dot (ex.pin-hole) should be treated as'spot'. (see Screen Cosmetic Criteria (Operating) No.1)	
7	Brightness (only back-lit Module)	Brightness Uniformity must be $B_{MAX}/B_{MIN} \leq 2$ - B_{MAX} :Max.value by measure in 5 points - B_{MIN} : Min.value by measure in 5 points Divide active area into 4 vertically and horizontally. Measure 5 points shown in the following figure. 	Minor
8	Contrast Uniformity	Contrast Uniformity must be $B_{MAX}/B_{MIN} \leq 2$ Measure 5 points shown in the following figure. Dashed lines divide active area into 4 vertically and horizontally. Measuring points are located at the inter-sections of dashed line.  Note: B_{MAX} – Max.value by measure in 5 points. B_{MIN} – Min.value by measure in 5 points. O – Measuring points in $\phi 10mm$.	Minor
Note: (1) Size : $d=(\text{long length} + \text{short length})/2$ (2) The limit samples for each item have priority. (3) Complexed defects are defined item by item, but if the number of defects is defined in above table, the total number should not exceed 10.			

(4) In case of 'concentration', even the spots or the lines of 'disregarded' size should not be allowed. Following three situations

Should be treated as 'concentration'.

- 7 or over defects in circle of $\varnothing$ 5mm.
- 10 or over defects in circle of $\varnothing$ 10mm
- 20 or over defects in circle of $\varnothing$ 20mm

6. PRECAUTIONS FOR USING

6.1 Handling Precautions

- ◆ This device is susceptible to Electro-Static Discharge (ESD) damage. Observe Anti-Static precautions.
- ◆ SUR display panel is made of glass. Do not subject it to a mechanical shock by dropping it or impact. If
- ◆ SUR display panel is damaged and the liquid crystal substance leaks out, be sure not to get any in your mouth. If the substance contacts your skin or clothes, wash it off using soap and water.
- ◆ Do not apply excessive force to the SUR display surface or the adjoining areas since this may cause the color tone to vary.
- ◆ The polarizer covering the SUR display surface of the LCD module is soft and easily scratched. Handle this polarizer carefully.
- ◆ If SUR display surface becomes contaminated, breathe on the surface and gently wipe it with a soft dry cloth. If it is heavily contaminated, moisten cloth with one of the following Isopropyl or alcohol.
- ◆ Solvents other than those above-mentioned may damage the polarizer. Especially, do not use the Water.
- ◆ Exercise care to minimize corrosion of the electrode. Corrosion of the electrodes is accelerated by water droplets, moisture condensation or a current flow in a high-humidity environment.
- ◆ Install the SUR LCD Module by using the mounting holes. When mounting the LCD module make sure it is free of twisting, warping and distortion. In particular, do not forcibly pull or bend the cable or the backlight cable.
- ◆ Do not attempt to disassemble or process SUR LCD module.
- ◆ NC terminal should be open. Do not connect anything.
- ◆ If the logic circuit power is off, do not apply the input signals.
- ◆ To prevent destruction of the elements by static electricity, be careful to maintain an optimum work environment.
 - Be sure to ground the body when handling SUR LCD modules.
 - Tools required for assembling, such as soldering irons, must be properly grounded.
 - To reduce the amount of static electricity generated, do not conduct assembling and other work under dry conditions.
 - The LCD module is coated with a film to protect the display surface. Exercise care when peeling off this protective film since static electricity may be generated.

6.2 Power Supply Precautions

- ◆ Identify and, at all times, observe absolute maximum ratings for both logic and LC drivers. Note that there is some variance between models.
- ◆ Prevent the application of reverse polarity to VDD and VSS, however briefly.
- ◆ Use a clean power source free from transients. Power-up conditions are occasionally jolting and may exceed the maximum ratings of SUR modules.
- ◆ The VDD power of SUR module should also supply the power to all devices that may access the display. Don't allow the data bus to be driven when the logic supply to the module is turned off.

6.3 Operating Precautions

- ◆ DO NOT plug or unplug SUR module when the system is powered up.
- ◆ Minimize the cable length between SUR module and host MPU.
- ◆ For models with backlights, do not disable the backlight by interrupting the HV line. Unload inverters produce voltage extremes that may arc within a cable or at the display.
- ◆ Operate SUR module within the limits of the modules temperature specifications.

6.4 Mechanical/Environmental Precautions

- ◆ Improper soldering is the major cause of module difficulty. Use of flux cleaner is not recommended as they may seep under the electrometric connection and cause display failure.
- ◆ Mount SUR module so that it is free from torque and mechanical stress.
- ◆ Surface of the LCD panel should not be touched or scratched. The display front surface is an easily scratched, plastic polarizer. Avoid contact and clean only when necessary with soft, absorbent cotton dampened with petroleum benzene.
- ◆ Always employ anti-static procedure while handling SUR module.
- ◆ Prevent moisture build-up upon the module and observe the environmental constraints for storage tem
- ◆ Do not store in direct sunlight
- ◆ If leakage of the liquid crystal material should occur, avoid contact with this material, particularly ingestion. If the body or clothing becomes contaminated by the liquid crystal material, wash thoroughly with water and soap

6.5 Storage Precautions

When storing the LCD modules, avoid exposure to direct sunlight or to the light of fluorescent lamps. Keep SUR modules in bags (avoid high temperature / high humidity and low temperatures below 0C. Whenever possible, SUR LCD modules should be stored in the same conditions in which they were shipped from our company.

6.6 Others

Liquid crystals solidify under low temperature (below the storage temperature range) leading to defective orientation or the generation of air bubbles (black or white). Air bubbles may also be generated if the module is subject to a low temperature.

If SUR LCD modules have been operating for a long time showing the same display patterns, the display patterns may remain on the screen as ghost images and a slight contrast irregularity may also

appear. A normal operating status can be regained by suspending use for some time. It should be noted that this phenomenon does not adversely affect performance reliability.

To minimize the performance degradation of the LCD modules resulting from destruction caused by static electricity etc., exercise care to avoid holding the following sections when handling the modules.

- Exposed area of the printed circuit board.
- Terminal electrode sections.

7. USING LCD MODULES

7.1 Liquid Crystal Display Modules

SUR LCD is composed of glass and polarizer. Pay attention to the following items when handling.

- ◆ Please keep the temperature within specified range for use and storage. Polarization degradation, bubble generation or polarizer peel-off may occur with high temperature and high humidity.
- ◆ Do not touch, push or rub the exposed polarizers with anything harder than an HB pencil lead (glass, tweezers, etc.).
- ◆ N-hexane is recommended for cleaning the adhesives used to attach front/rear polarizers and reflectors made of organic substances which will be damaged by chemicals such as acetone, toluene, ethanol and isopropylalcohol.
- ◆ When SUR display surface becomes dusty, wipe gently with absorbent cotton or other soft material like chamois soaked in petroleum benzin. Do not scrub hard to avoid damaging the display surface.
- ◆ Wipe off saliva or water drops immediately, contact with water over a long period of time may cause deformation or color fading.
- ◆ Avoid contacting oil and fats.
- ◆ Condensation on the surface and contact with terminals due to cold will damage, stain or dirty the polarizers. After products are tested at low temperature they must be warmed up in a container before coming in contact with room temperature air.
- ◆ Do not put or attach anything on SUR display area to avoid leaving marks on.
- ◆ Do not touch the display with bare hands. This will stain the display area and degrade insulation between terminals (some cosmetics are determined to the polarizers).
- ◆ As glass is fragile. It tends to become or chipped during handling especially on the edges. Please avoid dropping or jarring.

7.2 Installing LCD Modules

- ◆ Cover the surface with a transparent protective plate to protect the polarizer and LC cell.
- ◆ When assembling the LCM into other equipment, the spacer to the bit between the LCM and the fitting plate should have enough height to avoid causing stress to the module surface, refer to the individual specifications for measurements. The measurement tolerance should be $\pm 0.1\text{mm}$.

7.3 Precaution for Handling LCD Modules

Since SUR LCM has been assembled and adjusted with a high degree of precision; avoid applying excessive shocks to the module or making any alterations or modifications to it.

- ◆ Do not alter, modify or change the shape of the tab on the metal frame.
- ◆ Do not make extra holes on the printed circuit board, modify its shape or change the positions of components to be attached.
- ◆ Do not damage or modify the pattern writing on the printed circuit board.
- ◆ Absolutely do not modify the zebra rubber strip (conductive rubber) or heat seal connector.
- ◆ Except for soldering the interface, do not make any alterations or modifications with a soldering iron.
- ◆ Do not drop, bend or twist SUR LCM.

7.4 Electro-Static Discharge Control

Since this module uses a CMOS LSI, the same careful attention should be paid to electrostatic discharge as for an ordinary CMOS IC.

- ◆ Make certain that you are grounded when handling LCM.
- ◆ Before remove LCM from its packing case or incorporating it into a set, be sure the module and your body have the same electric potential.
- ◆ When soldering the terminal of LCM, make certain the AC power source for the soldering iron does not leak.
- ◆ When using an electric screwdriver to attach LCM, the screwdriver should be of ground potentiality to minimize as much as possible any transmission of electromagnetic waves produced sparks coming from the commutator of the motor.
- ◆ As far as possible make the electric potential of your work clothes and that of the work bench the ground potential.
- ◆ To reduce the generation of static electricity be careful that the air in the work is not too dried. A relative humidity of 50%-60% is recommended.

7.5 Precaution for Soldering to SUR LCM

- ◆ Observe the following when soldering lead wire, connector cable and etc. to the LCM.

-Soldering iron temperature : $280^{\circ}\text{C} \pm 10^{\circ}\text{C}$

-Soldering time: 3-4 sec.

-Solder: eutectic solder.

If soldering flux is used, be sure to remove any remaining flux after finishing to soldering operation. (This does not apply in the case of a non-halogen type of flux.) It is recommended that you protect the LCD surface with a cover during soldering to prevent any damage due to flux spatters.

- ◆ When soldering the electroluminescent panel and PC board, the panel and board should not be detached more than three times. This maximum number is determined by the temperature and time conditions mentioned above, though there may be some variance depending on the temperature of the soldering iron.
- ◆ When remove the electroluminescent panel from the PC board, be sure the solder has completely melted, the soldered pad on the PC board could be damaged.

7.6 Precaution for Operation

- ◆ Viewing angle varies with the change of liquid crystal driving voltage (VO). Adjust VO to show the best contrast.
- ◆ Driving the SUR LCD in the voltage above the limit shortens its life.
- ◆ Response time is greatly delayed at temperature below the operating temperature range. However, this does not mean the LCD will be out of the order. It will recover when it returns to the specified temperature range.
- ◆ If SUR display area is pushed hard during operation, the display will become abnormal. However, it will return to normal if it is turned off and then back on.
- ◆ Condensation on terminals can cause an electrochemical reaction disrupting the terminal circuit. Therefore, it must be used under the relative condition of 40°C, 50% RH.
- ◆ When turning the power on, input each signal after the positive/negative voltage becomes stable.

7.7 Limited Warranty

Unless agreed between SUR and customer, SUR will replace or repair any of its LCD modules which are found to be functionally defective when inspected in accordance with SUR LCD acceptance standards (copies available upon request) for a period of one year from date of shipments. Cosmetic/visual defects must be returned to SUR within 90 days of shipment. Confirmation of such date shall be based on freight documents. The warranty liability of SUR limited to repair and/or replacement on the terms set forth above. SUR will not be responsible for any subsequent or consequential events.

7.8 Return Policy

No warranty can be granted if the precautions stated above have been disregarded. The typical examples of violations are:

- Broken LCD glass.
- PCB eyelet damaged or modified.
- PCB conductors damaged.
- Circuit modified in any way, including addition of components.
- PCB tampered with by grinding, engraving or painting varnish.
- Soldering to or modifying the bezel in any manner.

Module repairs will be invoiced to the customer upon mutual agreement. Modules must be returned with sufficient description of the failures or defects. Any connectors or cable installed by the customer must be removed completely without damaging the PCB eyelet's, conductors and terminals

That's the end of the datasheet

Serial Test Code

```
/*=====*/
/* ST7032 Test Code */
/*=====*/
#include <reg51.H>

sbit cs1=P3^2;
sbit reset=P1^1;
sbit rs=P310;
sbit sclk=P1^2;
sbit sid=P1^3;

sbit key=P2^0;
#define uchar unsigned char
#define uint unsigned int

/*=====*/
char code CGRAM_code[]={
0x1f,0x1f,0x1f,0x1f,0x1f,0x1f,0x1f,0x1f,
0x1f,0x11,0x11,0x11,0x11,0x11,0x11,0x1f,
0x1f,0x00,0x1f,0x00,0x1f,0x00,0x1f,0x00,
0x00,0x1f,0x00,0x1f,0x00,0x1f,0x00,0x1f,
0x0a,0x0a,0x0a,0x0a,0x0a,0x0a,0x0a,0x0a,
0x15,0x15,0x15,0x15,0x15,0x15,0x15,0x15,
0x0f,0x09,0x0f,0x09,0x0f,0x09,0x11,0x00,
0x08,0x0f,0x12,0x0f,0x0a,0x1f,0x02,0x02,
};
char code CGRAM[]={
{0x00,0x01,0x02,0x03,0x04,0x05,0x06,0x07};
};

char code japanesel[]={
{0xb0,0xb1,0xb2,0xb3,0xb4,0xb5,};
};

char code japanese2[]={
{0xb6,0xb7,0xb8,0xb9,0xba,0xbb,};
};

/*长一点的延时*/
void delay(int i)
{
    int j,k;
    for(j=0;j<i;j++)
        for(k=0;k<110;k++);
}

/*短一点的延时*/
void delay_us(int i)
{
    int j,k;
    for(j=0;j<i;j++)
        for(k=0;k<1;k++);
}

/*等待一个按键（P2.0 口与 GND 之间）*/
void waitkey()
```



```
{
repeat:
    if (P2&0x01) goto repeat;
    else delay(500);
    if (P2&0x01) goto repeat;
    else;
    delay(400);
}

/*写指令到 LCD 模块*/
void transfer_command(int data1)
{
    char i;
    cs1=0;
    rs=0;
    for(i=0;i<8;i++)
    {
        scl=0;
        if(data1&0x80) sid=1;
        else sid=0;
        scl=1;
        delay_us(5);
        data1=data1<<=1;
    }
    cs1=1;
}

/*写数据到 LCD 模块*/
void transfer_data(int data1)
{
    char i;
    cs1=0;
    rs=1;
    for(i=0;i<8;i++)
    {
        scl=0;
        if(data1&0x80) sid=1;
        else sid=0;
        scl=1;
        delay_us(5);
        data1=data1<<=1;
    }
    cs1=1;
}

/*初始化 LCD MODULE*/
void initial_lcd()
{
    transfer_command(0x38);    /*function select*/
    transfer_command(0x01);    /*clear screen*/
    delay(5);
    transfer_command(0x06);    /*setdisplay mode*/
    delay(5);
    transfer_command(0x0c);    /*turn on display*/
    delay(5);
    transfer_command(0x39);    /*extension instruction*/
    transfer_command(0x1c);    //
    delay(5);
}
```



```
transfer_command(0x6d);    //
delay(5);
transfer_command(0x55);    //粗调对比度, 范围 0x54-0x57
delay(5);
transfer_command(0x7a);    //微调对比度, 范围 0x70-0x7f
delay(5);

}

void write_CGRAM()
{
    int i;

    transfer_command(0x38);    /*extension instruction*/
    transfer_command(0x40);    //set position

    for(i=0;i<64;i++)
    {
        transfer_data(CGRAM_code[i]);
    }
}

/*在指定行和列位置显示指定的字母、数字（5*7 点阵的）*/
void disp_char(int line,int column,char code *dp)
{
    int i;
    transfer_command(0x80+(line-1)*0x40+(column-1));    //set position

    for(i=0;i<16;i++)
    {
        transfer_data(*dp);
        dp++;
    }
}

/*在指定行和列位置显示指定的字母、数字（5*7 点阵的）*/
void disp_CGRAM()
{
    int i,j;

    for(j=0;j<8;j++)
    {
        transfer_command(0x80);    //set position
        for(i=0;i<16;i++)
        {
            transfer_data(CGRAM[j]);
        }
        transfer_command(0xc0);    //set position
        for(i=0;i<16;i++)
        {
            transfer_data(CGRAM[j]);
        }
        waitkey();
    }
}
```



```
/*Main Code*/
void main(void)
{
    reset =0;
    delay(20);
    reset =1;
    delay(100);
    initial_lcd();
    write_CGRAM();
    while(1)
    {
        disp_char(1,1,"**SLC1602I-888**"); /*在第1行，第1列，显示字符。。。。*/
        disp_char(2,1,"*Character COG**"); /*在第2行，第1列，显示字符。。。*/
        waitkey();
        disp_char(1,1,japanese1); /*在第2行，第1列，显示字符。。。*/
        disp_char(2,1,japanese2); /*在第2行，第1列，显示字符。。。*/
        waitkey();
        disp_char(1,1,"SURLCD 1602I-888"); /*在第1行，第1列，显示字符。。。。*/
        disp_char(2,1,"*2018/01/02 COG**"); /*在第2行，第1列，显示字符。。。*/
        waitkey();
        disp_char(1,1,"*0123456789 123*"); /*在第1行，第1列，显示字符。。。*/
        disp_char(2,1,"*Character COG**"); /*在第2行，第1列，显示字符。。。*/
        waitkey();
        disp_char(1,1,"*xxxxxxxxxxxxxx*"); /*在第1行，第1列，显示字符。。。*/
        disp_char(2,1,"*cccccccccccccc*"); /*在第2行，第1列，显示字符。。。*/
        waitkey();
        disp_CGRAM();
        waitkey();
    }
}
```